

ENGR26 – TEST NO. 2

NAME: _____

This is just a

Sample Test

Make sure you understand the problems discussed in class as well as the homework.

GENERAL INFORMATION

- ❑ This sheet must be stapled together with your printout.
- ❑ Title block information:
 - The title block will need to be exploded when inserted.
 - Complete as required (Name, Date, etc.).
 - SECTION ?? 7:30 AM, ONLINE etc (ex. SECTION: 7:30 AM)
 - Block Insertion point is 0,0
 - Block Scale should be 1.00
- ❑ Center lines should extend *about* 0.25" (6 mm) past the object when printed.
- ❑ Don't print the View port box.
- ❑ You may need to draw temporary lines from one view to the other to find points, and then trim the objects. If you are unsure of which points line up then please ask.
- ❑ Printout your solutions with **monochrome** setting.
- ❑ *If applicable*, labels such as FRONT, TOP, RIGHT SIDE, and SECTION should be placed on the Dimension layer.
- ❑ The text size should be 0.125" (3.2 mm) (except for the title block) when printed.
- ❑ **Save often.** I recommend every 5 minutes. I am not very understanding should you lose your file.
- ❑ Objects should be placed on the appropriate layer.
- ❑ Dimension the object as shown using the number of decimal points indicated (if not ask).
- ❑ Create the following new layers:

<u>NAME</u>	<u>COLOR</u>	<u>LINETYPE</u>	<u>LINEWEIGHT</u>
Object	Red	Continuous	0.7
Center	Green	Center	0.3
Hidden	Yellow	Hidden	0.3
Dimension	Cyan	Continuous	0.3
Viewport	Magenta	Continuous	0.3
Border	White	Continuous	0.3
Section	Grey	Continuous	0.3

If you have any question please ask (I make mistakes too!).

ENGR25 STUDENTS:

If you want your flash drive back then please come back next week during this class period and I will give it to you. Or you can send me a SASE and I will mail it back to you. If I don't hear from you within a week I will discard it.

PROBLEM 1 DRAWING SPECIFIC INFORMATION

TEMPLATE: TEST2-1.dwt

SAVEAS: TEST2-1.dwg

SCALE: 1:1 or 1:2 or 1:3 or 1:4 (you decide the best scale)

TITLE BLOCK: CUESTA_TITLE_BLOCK-1.DWG

IMPORTANT NOTE: Replace the x.xxx's with the actual dimension.

